DUMMY BLOCK REPLACEMENT FOR LOGIC SIMULATION

BACKGROUND OF THE INVENTION

Technical Field

[0001]   The present invention relates to the field of logic simulation and, more particularly, to reducing the size of a netlist during simulation.

Description of the Related Art

[0002]   A logic simulator is a software tool, which is capable of performing functional and timing simulations for digital electronic designs which are written in a hardware description language (HDL) such as VHSIC Hardware Description Language (VHDL) or Verilog. The VHSIC acronym stands for Very High Speed Integrated Circuits. VHDL and Verilog are HDLs used to design and document electronic systems. Verilog, for example, permits hardware designers to define signals at a very high level of abstraction. The abstracted signal representations can be translated to actual pins on a microchip using any of a variety of commercial electronic design automation (EDA) software tools. Verilog and VHDL are both object-oriented languages and thus have the equivalent of classes or design units and instances or objects. An object or an instance is an instantiation of a class. In Verilog, classes are called "modules" and an instance can be an instantiation of the module. Both Verilog and VHDL are typed languages, meaning that declaration statements are used to make known the types of the objects. A module is declared and then instantiated to yield a module instance. It should be noted that a second module declaration cannot be nested within a first module declaration in Verilog, but instances of a second module can be nested within a first module.

[0003]   Verilog (and VHDL) have the language feature that when the functional description contained in the module in Verilog (and in the architecture of the entity/architecture pair in VHDL), i.e., $y = f(x)$, where x is the input port and

y the output port, is missing (or deleted), the signals are "fed-through" unchanged. For example, in the case where module IA is connected to module IB and module IB is connected to module IC (where "I" indicates an instance of a module), then if IB is an instance of a module without any functional mapping, i.e., empty, then IB serves as a connection point between IA and IC, like a signal wire.

[0004]   As the size of field programmable gate arrays (FPGAs) and other devices become inordinately larger, the size of netlists describing such devices have correspondingly grown. In turn, the time and cost of simulating and verifying such devices using such large netlists have also increased. With respect to simulation of FPGAs, several techniques have been used in an attempt to overcome problems encountered with simulation using such large netlists. Small array sizes are used where possible. Alternatively, increased memory on the servers can be utilized and finally faster servers can be used. Smaller array sizes are effective for bringing a new family of parts up to speed with verification, but ineffective when larger members of the family are desired to be verified. Increased memory has helped for a time, but array sizes (and therefore the transistor count) kept increasing on components that required overall verification or simulation. Faster servers only help to an extent, but memory and the lack thereof still present inadequacies in simulation and verification solutions for today's significantly larger architectures.

[0005]   In consequence, the amount of time required to simulate and verify large field programmable gate arrays and other devices represented by netlists using current software simulation tools can be significant as the sheer number of calculations necessary can be quite extensive. What is needed is an improved technique for reducing the time and resources required for simulation, verification and other processing of hardware described using hardware description language which in turn translates into utilization of fewer

processing resources, less simulation time, and therefore
reduced time required for design and implementation of such
hardware.

SUMMARY OF THE INVENTION

[0006]   Exemplary embodiments in accordance with the
present invention provide a method, system, and apparatus for
reducing netlist sizes using a technique termed herein as
Dummy Block Replacement (DBR). More particularly, such
embodiments realize significant performance benefits with
respect to processing in the context of software logic
simulation. Such embodiments disclose techniques teaching an
alternative to presently available techniques that reduce the
time needed for similar processing functions.

[0007]   In one embodiment of the present invention, a
method of reducing a size of a netlist for a target
architecture can include the steps of creating a netlist of
objects for the target architecture, identifying objects
specific to the target architecture that are repeated
regularly to identify potential dummy objects, creating a
list of objects used by a predetermined design in the target
architecture, and forming a list of unused objects in the
target architecture from the netlist of objects and the list
of objects used by the predetermined design. The method can
further include the steps of replacing at least one object in
the list of unused objects with an appropriate dummy object
to form a modified netlist and simulating the modified
netlist.

[0008]   In another embodiment, a method of reducing a size
of processing signals with a modified netlist within a
software-based logic simulation tool can include the steps of
composing a list of repeated objects specific to a target
architecture that are repeated objects, emptying the repeated
object found on the list of repeated objects forming a
plurality of dummy objects, parsing a file to extract a list
containing object names for all used objects for the target

architecture, and parsing a netlist of objects line by line for the target architecture. The method can further include the steps of replacing any object in the netlist with a corresponding dummy object from the plurality of dummy objects, if the object in the netlist is not on the list containing object names for all used instances, to form the modified netlist, and simulating the modified netlist.

[0009] Another aspect of the present invention can include an embodiment in the form of system or a machine readable storage, having a computer program having a plurality of code sections executable by a machine for causing the machine or system to perform the steps described in the methods above.

BRIEF DESCRIPTION OF THE DRAWINGS

[0010] There are shown in the drawings embodiments which are presently preferred, it being understood, however, that the invention is not so limited to the precise arrangements and instrumentalities shown.

[0011] FIG. 1 is a flow chart of a dummy block replacement method in accordance with the present invention.

[0012] FIG. 2 is an exemplary netlist describing a target architecture.

[0013] FIG. 3 is a flow chart illustrating a method of reducing a netlist in accordance with the inventive arrangements disclosed herein.

[0014] FIG. 4 is flow chart illustrating another method of reducing a netlist in accordance with the inventive arrangements disclosed herein.

DETAILED DESCRIPTION OF THE INVENTION

[0015] Embodiments in accordance with the present invention provide a method, system, and apparatus for processing signals with a modified netlist and reducing netlist sizes using DBR. DBR is particularly useful when attempting to simulate hardware holistically where the netlist corresponding to the entire hardware system is

inordinately large. DBR can certainly be equally as useful
when the component parts of a target hardware architecture
under simulation also has a large corresponding netlist.
Using DBR as embodied in accordance with one aspect of the
present invention, all instances or objects of pertinent or
redundant blocks (for an FPGA design, for example) are found
and collated from known information about a test design for a
target architecture. DBR can then essentially selectively
"remove" unused blocks (or objects) from an original netlist.
In the context of Verilog, the act of "removing", "emptying"
or "replacing" an object or instance should be understood
herein as creating an instance of a module without any
functional mapping or that is empty. By selectively
"removing" unused blocks and running a design using a
condensed or modified netlist, the throughput for design
verification significantly increases particularly on larger
arrays having many regularly repeated blocks (or objects)
that are logic intensive. For example, the regularity of an
FPGA architecture includes a basic block fitting this
category. The basic block (called a CLB for Configurable
Logic Block) is typically made up of three Function
Generators. The CLB can implement functions of a number of
variables with this arrangement. In this light, embodiments
of the present invention should distinguishable from and not
be confused with a stub. A stub, which is also called a
dummy routine, is a routine that contains no executable code
and that generally consists of comments describing what will
eventually be there. It is used as a placeholder for a
routine to be written later. A stub is not an element that
would be simulated whereas the dummy object as used in the
embodiments of the present invention must be simulated and
cannot be removed.

[0016]   Referring to FIG. 1, a flow chart illustrating a
dummy block replacement method 10 for ultimately reducing a
size of a netlist and enabling quicker and improved logic
simulation. The method 10 can include the steps of creating

a netlist of objects (List 1) for a target architecture at
step 12 and creating a list of objects (List 2) used by a
predetermined design, e.g., a design for a user application,
in the target architecture at step 15. Additionally at step
14, objects specific to the target architecture that are
repeated regularly should be identified to identify potential
dummy objects. A list of unused objects (List 3) in the
target architecture, e.g., objects not used by the user
design, can be formed at step 16 by subtracting List 2 from
List 1. For each object in List 3, the associated object in
the netlist of objects (List 1) can be replaced with an
appropriate dummy object at step 18. The appropriate dummy
object can be selected from the potential dummy objects
identified in step 14. Step 18 results in the creation of a
modified netlist. Finally, at step 19, the modified netlist
having at least one dummy object therein is simulated.

[0017] The following example further illustrates an
embodiment of the present invention. Given an array of
objects, array[Ia1, Ia2, Ia3…] in the case where all elements
in the array will be used, i.e., each element has a statement
where it is on the left-hand side (LHS), such as Ia1 = 5,
(and hence simulated).

[0018] Also given there is a subset of array elements
which are never on the right hand side (RHS), e.g., Ia1 is
never used in for example Ia2 = Ia1 +1. In existing
optimization routines (normally done by a compiler), these
LHS only terms (i.e., never used terms) are stripped out (or
commented out). Thus, existing systems remove elements in
the array in contrast to some embodiments of the present
invention, where in the case of modeling an FPGA, for
example, all the terms (i.e., all the elements in the array)
must be simulated and cannot be removed. The solution is to
create dummy objects that can be simulated. Although signals
are fed through unchanged during simulation, these elements
nonetheless remain during simulation in contrast to existing
non-analogous systems that strip the unused elements out.

[0019]   Hence in the case where all elements in an object
must be simulated, an optimization technique to replace those
never used objects (i.e., in the scenario of an FPGA design
simulation, those objects in an FPGA target architecture not
used by a customer's particular design) with dummy objects.
As a practical refinement, in one embodiment, only objects
that are repeated frequently are replaced with dummy objects,
rather than ideally every non-used object.

[0020]   Referring to FIGs. 1 and 2, the following pseudo
code Verilog example is used to further illustrate
embodiments of the present invention. Some details have been
omitted so as not to obscure some of the inventive concepts
in this particular example. The Verilog module, i.e.,
object, hierarchical structure 20 for the example is shown in
FIG. 2. The "root" module is given by the "top" module 22.
The next level under the top module is the "middle" module 24
of which six middle modules instances (or objects), e.g.,
Imiddle0, Imiddle1, Imiddle2, Imiddle3, Imiddle4, and
Imiddle5, are shown. The middle module type can be a CLB (or
block random access memories - BRAMs) in an FPGA
architecture. Each middle module can have four bottom
modules instances, i.e., Ibottom0, Ibottom1, Ibottom2, and
Ibottom3, which may represent, for example, function
generators. In FIG. 2 the bold blocks illustrate the module
instances used by the predetermined user design, as given by
an example of the force file given below. Hence, Imiddle0,
Imiddle1 and Imiddle3 are used, and Imiddle2, Imiddle4, and
Imiddle5 are not used (but will be simulated).

[0021]   Here is an example Verilog pseudo code for a
netlist as found in FIG. 2 (where "//" indicates code
comments):

```
        module top;
            // nets, ports, variables go here.
              middle Imiddle0 ( //list of ports go here );
              middle Imiddle1 ( //list of ports go here );
              middle Imiddle2 ( //list of ports go here );
```

```
        middle Imiddle3 ( //list of ports go here );
        middle Imiddle4 ( //list of ports go here );
        middle Imiddle5 ( //list of ports go here );
    .  .  .
    endmodule


    module middle ( // list of ports go here );
    //port declarations, e.g., x in, y out go here
    //module  definition  (function  that  maps  input
    //ports x to output ports y, i.e., y = f(x):

        bottom Ibottom0 ( //list of ports go here );
        bottom Ibottom1 ( //list of ports go here );
        bottom Ibottom2 ( //list of ports go here );
        bottom Ibottom3 ( //list of ports go here );
    // bottom module connections go here
    .  .  .
    endmodule
```

[0022]   Pseudo code for a dummy object or module is:
```
    module middle_dummy ( // list of ports go here );
    //ports declarations, e.g., x in, y out go here

    // there is NO module definition; this has been
    emptied out or removed
    endmodule;
```

[0023]   A sample force file (list of used objects), using
our example, can look like:
```
        force Itop.Imiddle0.Ibottom0.signal = 1;
        force Itop.Imiddle0.Ibottom1.signal = 1;
        force Itop.Imiddle1.Ibottom1.signal = 1;
        force Itop.Imiddle1.Ibottom3.signal = 1;
        force Itop.Imiddle3.Ibottom0.signal = 1;
        force Itop.Imiddle3.Ibottom1.signal = 1;
        force Itop.Imiddle3.Ibottom2.signal = 1;
```

[0024]   Below is a modified netlist (lower modules not
shown) having dummy blocks or objects replacing the unused
objects:

```
module top;
    // nets, ports, variables go here.
    middle Imiddle0 ( //list of ports go here );
    middle Imiddle1 ( //list of ports go here );
    middle_dummy Imiddle2 ( //list of ports go here );
    middle Imiddle3 ( //list of ports go here );
    middle_dummy Imiddle4 ( //list of ports go here );
    middle_dummy Imiddle5 ( //list of ports go here );

    . . .

endmodule
```

[0025]   Referring to FIG. 3, a flow chart illustrating a
method 30 of reducing a size of a netlist 32 for a target
architecture is shown. The method can include at block 33
the step of composing a list of blocks specific to the target
architecture that are repeated blocks. The list can ideally
include a list of "root" or "top" modules or blocks specific
to the target architecture being implemented that are
repeated regularly although the present invention is not
limited to such top modules. The list from block 33 (List A)
will eventually be used to identify instances of potential
dummy objects or dummy blocks. List A can be manually
composed with a list of top modules or blocks specific to the
target architecture. The top blocks can be logic-intensive
blocks that are repeated regularly and any given design will
only use a few instances of these types of blocks. The
regularity of a Xilinx FPGA architecture in particular allows
List A to be comprised of mostly top-level blocks such as a
CLB blocks. The hardware description language version
(whether Verilog or other HDL) copy of the potential dummy
blocks will be created and emptied of content or
functionality so that they can perform feed-through

capabilities. Once a block is devoid of logic, they become "dummy blocks" or "dummy objects". So, emptying the repeated blocks found on the list of top blocks forms a plurality of dummy blocks. The steps above only need to be performed once per family. The steps described below can occur for each design where the DBR methodology is desired.

[0026]   Next, the method parses a file to extract a list (List B) containing block or object names for all used objects for the target architecture at block 34. In one embodiment, a computer program parses a "force.v" file and extracts block or object names. This list, once complete, contains all the names of all used objects for the particular target design. The "force.v" file is a file consisting of hierarchical path names to the memory blocks of an FPGA. This file is design specific and exists as part of the simulation process and is generated by converting bitstream names into Verilog hierarchical path names. Memory blocks, which are un-used in the design, are not included in the file. Thus, the negation (as shown at block 35) of the "used" blocks (List B) forms a list of unused blocks (List C) that are masked out in the modified netlist or reconfigured Verilog netlist. At block 36, the method 30 replaces any object found in the repeated list of objects (List C) with a corresponding dummy object from the plurality of dummy object if the object found in the repeated list is not on the list containing object names for all used objects. The method 30 can further include the step of parsing the netlist for the target architecture line by line and forming a modified netlist with the plurality of dummy objects (when all lines of the netlist have been parsed) and subsequently simulating with the modified netlist at block 39.

[0027]   Referring to FIG. 4, a flow chart illustrating a method 40 of processing signals with a modified netlist within a software-based logic simulation tool is shown. In one sense, method 40 of FIG. 4 illustrates a more detailed process of blocks 34 and 35 of FIG. 3. The method 40 passes

the original netlist for a specific target architecture to
the DBR program at step 42. At decision block 14, it is
determined if the current line contains an instance of a
potential dummy object or block. As discussed above with
regard to block 33 of FIG. 3, the potential dummy objects are
composed from a list of repeated top blocks specific to a
target architecture that are repeated blocks. If the current
line does not contain an instance of the potential dummy
block, then at decision block 52 it is determined if there
are additional lines to assess under the DBR program. If
there are no more lines, then the modified netlist is
completed at block 56. If there are additional lines, then
the method 40 is advanced to the next line at block 54 before
returning to decision block 44.

[0028]   If the current line contains an instance of a
potential dummy block at decision block 44, then decision
block 48 determines if the current line contains an instance
of a used block or a used object. Decision block 48 can use
a list of object (or instance) names of used blocks 46
(similar to the list resulting from block 34 of FIG. 3) to
determine whether a used object name exists on the current
line. If the current line contains a used object at decision
block 48, then the method 40 goes to decision block 52 to
determine if additional lines need analysis. If the current
line does not contain the object name of a used block, then
the type of the instance on the current line is replaced with
a "dummy" definition at block 50. In other words, an a dummy
object replaces an unused object. The method 40 continues
parsing the netlist line by line until no additional lines
exist and a modified netlist is formed and returned for
subsequent use in simulation and verification at block 56.
Method 40 essentially parses the netlist line by line for the
target architecture and replaces any instance declaration in
the netlist of a block found in the repeated list (of top or
other as desired) blocks with an instance declaration of a
corresponding dummy block from the plurality of dummy blocks

if the block found in the list of repeated blocks is not on
the list containing block names for all used instances to
form the modified netlist. The method 40 then "feeds-
through" the plurality of dummy blocks or dummy objects (as
part of the modified netlist during a simulation process
using the modified netlist.

[0029]   An embodiment of the present invention can be
realized in hardware, software, or a combination of hardware
and software. The embodiment can be realized in a
centralized fashion in one computer system, or in a
distributed fashion where different elements are spread
across several interconnected computer systems. Any kind of
computer system or other apparatus adapted for carrying out
the methods described herein is suited. A typical
combination of hardware and software can be a general purpose
computer system with a computer program that, when being
loaded and executed, controls the computer system such that
it carries out the methods described herein.

[0030]   An embodiment of the present invention also can be
embedded in a computer program product, which comprises all
the features enabling the implementation of the methods
described herein, and which when loaded in a computer system
is able to carry out these methods. Computer program in the
present context means any expression, in any language, code
or notation, of a set of instructions intended to cause a
system having an information processing capability to perform
a particular function either directly or after either or both
of the following: a) conversion to another language, code or
notation; b) reproduction in a different material form.

[0031]   This invention can be embodied in other forms
without departing from the spirit or essential attributes
thereof. Accordingly, reference should be made to the
following claims, rather than to the foregoing specification,
as indicating the scope of the invention.